

GND: Storing multiple representations of a quantity using forms, components and styles

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Outline

- Why components, forms and styles are needed
- What is a component?
 - An object that stores a quantity
- What is a form?
 - One representation of a quantity. There can be more than one in a component.
- What is a style?
 - A place to store common information about related forms
- Examples
- Some style types

Bit of history

Evaluation

MC

Pn

All have the same structure down to the data level

Why components, forms and styles are needed

- In addition to storing evaluation data, we want to be able to store multiple 'processed' data simultaneously
- What are 'processed data'
 - Different representations of a quantity more useful for people to view or for use in transport codes
 - Examples:
 - Pointwise cross section reconstructed from resonances data
 - Heated cross section
 - Multi-grouped data (cross section, distribution, etc.)
- Example for cross section
 - Resonance data, reconstructed, heated to 1 eV, heated to 10 eV, 1 eV multi-grouped

What is a component?

- A quantity is dependent on the projectile's energy
 - So far this fits all components in GND
- It stores a list of forms for that quantity
- Examples are
 - The cross section for a reaction: $\sigma(E)$
 - The Q value for a reaction channel: $Q(E)$
 - Note, “value” makes it sound like a single number. It would be if we could do the physics correctly then, we would not need to store it as a component
 - The multiplicity for an outgoing particle: $m(E)$
 - See Q value note.
 - Average energy and momentum to an outgoing particle: $E'(E)$ and $p'(E)$
 - Available energy and momentum to an outgoing particle: $E_{\text{available}}(E)$ and $p_{\text{available}}(E)$
 - Outgoing particle distribution: $P(E', \mu | E)$
 - Currently, that's what is in GND but there may be others

What is a form?

- Different representations of the “same” quantity (component)
 - What about multi-group data? E.g., distribution weighted by cross section. Should data be unitless or ‘b’?
- Example for a cross section
 - Form 1) Evaluation form may be resonances with background
 - Form 2) This (Form 1) can be converted to a lin-lin pointwise representation
 - Form 3) Form 2 can be heated to 1 eV
 - Form 4) Form 3 multigrouped
 - Form 5) Form 2 can be heated to 10 eV
 - Form 6) Form 5 multigrouped
- Need a way to distinguish the forms

Multi-grouped distribution

Data from different components

$$\prod_{d \in D} \prod_{E' \in \mathcal{E}'} \prod_{ms \in \mathcal{M}S} (E) P(m, E' | E) f(E)$$

$$\prod_{d \in D} f(E)$$

Not part of any components

$$\prod_{d \in D} \prod_{E' \in \mathcal{E}'} \prod_{ms \in \mathcal{M}S} (E) P(m, E' | E) f(E)$$

$$\prod_{d \in D} s(E) f(E)$$

Multi-grouped distribution data are stored in the distribution component.

What is a style?

- Represents a set of forms that were all processed the same way
 - Defines a unique label that all of its forms have
 - Example of common processing:
 - Multi-grouping data with a given temperature and group boundaries
- A place to store information common to various processed data to reduce redundancy
 - Examples of data stored:
 - Cross section heating
 - Temperature
 - Multi-grouping
 - Group boundaries and flux used

Time for some examples

Example of cross section with 5 forms

```
- <reactionSuite projectile="n" target="U233" version="GND 1.7" projectileFrame="lab">
  - <styles>
    <evaluated label="eval" library="ENDF/B" version="7.1.1" date="2006-09-01" temperature="0. K"/>
    <crossSectionReconstructed label="recon" date="2016-03-30"/>
    <heated label="h1" temperature="1. eV" date="2016-03-30"/>
    <heated label="h2" temperature="10. eV" date="2016-03-30"/>
    + <SnMultiGroup label="Sn" lMax="3" date="20150101"></SnMultiGroup>
  </styles>
  + <documentations></documentations>
  + <particles></particles>
  + <resonances reconstructCrossSection="true"></resonances>
  - <reactions>
    - <reaction label="0" outputChannel="n + U233" date="2006-09-01" ENDF_MT="2">
      - <crossSection>
        + <resonancesWithBackground label="eval"></resonancesWithBackground>
        + <XYs1d label="recon"></XYs1d>
        + <XYs1d label="h1" accuracy="0.002"></XYs1d>
        + <XYs1d label="h2" accuracy="0.002"></XYs1d>
        + <gridded1d label="Sn"></gridded1d>
      </crossSection>
      + <outputChannel genre="twoBody"></outputChannel>
    </reaction>
  </reactions>
  + <sums></sums>
  + <fissionComponents></fissionComponents>
</reactionSuite>
```

Description of some styles:
Proposed and their members

Some comments first

- The following examples are currently implemented in FUDGE but not cast in stone.
- These examples are missing information about the processing code(s).
 - That is, they should contain something like a <codes> element that would have code name, version and may the input parameters

Evaluated style

- Members

- label
 - date
 - library
 - Version
 - temperature
- } Common to all styles

```
<evaluated label="eval"  
    date="2006-09-01"  
    library="ENDF/B"  
    version="7.1.1"  
    temperature="0. K"></evaluated>
```

crossSectionReconstructed style

- label
- date

```
<crossSectionReconstructed  
  label="recon"  
  date="2016-05-06"></crossSectionReconstructed>
```

angularDistributionReconstructedstyle

- label
- date

Heated style

- label
- date
- temperature

```
<heated label="h1"  
    temperature="1. eV"  
    date=" 2016-05-06"></heated>
```


averageProductData style

- label
- date

SnMultiGroup style (1/2)

- Label
- date
- Maximum Legendre order
- Sub-elements
 - flux
 - Transportables (list of particles processed)
 - List of transportable
 - Groups (defines group boundaries for each particle)

SnMultiGroup style (1/2)

```
<SnMultiGroup      label="Sn"
                    lMax="3
                    date=" 2016-05-06">
  <flux label="LLNL_fid_1">
    <fluxOrder order="0">
      <XYs1d>
        <axes>
          <axis index="1" label="energy_in" unit="eV"/>
          <axis index="0" label="flux" unit="1/s"/></axes>
        <values>0 85 2.1e7 85</values></XYs1d></fluxOrder></flux>

  <transportables>
    <transportable label="He4" conserve="number">
      <group label="He4" gid="LLNL_gid_71">
        <grid index="0" label="energy_in" unit="eV" style="boundaries">
          <values length="64">1e-4 2e4
            . . . </values></grid></group></transportable>
        <transportable label="He3" conserve="number"> . . . </transportable>
        <transportable label="H3" conserve="number"> . . . </transportable>
        <transportable label="H2" conserve="number"> . . . </transportable>
        <transportable label="H1" conserve="number"> . . . </transportable>
        <transportable label="n" conserve="number"> . . . </transportable>
        <transportable label="gamma" conserve="number"> . . . </transportable>
      </transportables></SnMultiGroup>
```