# Status of LLNL's support for GNDS: from evaluated nuclear data to transport codes

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# LLNL Codes from A to Z

- FUDGE
  - Python based GNDS infrastructure toolkit
- GIDI
  - C++ reader for transport codes
- MCGIDI
  - C++ sampler for Monte Carlo transport codes
- Mercury
  - Monte Carlo transport code
- Ardra
  - Sn transport code
- V&V suite



































## **FUDGE: For Updating Data and Generating Evaluation**

- FUDGE toolkit
  - Python 2.7 with extension in C and C++ to handle computationally expensive tasks
  - Translate LLNL ENDL and ENDF-6 to GNDS, and GNDS to ENDF-6
  - Manage, manipulate, view, check and process GNDS data
- Processing:
  - Converts units
  - Reconstructs cross sections and angular data for resonance parameters
  - Heats cross section
  - Creates cdf from pdf for Monte Carlo sampling
  - Calculated energy data
  - Puts cross sections on a common grid for Monte Carlo
  - Multi-groups data (with upscatter for Sn transport)
- **Open source**: released under BSD license









Download fudge via http://www.nndc.bnl.gov/endf/codes/FUDGE/index.html

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# Status of Translation/Processing of ENDF to GNDS

- **Translation** of the following ENDF sub-libraries
  - Note that the definition for nfy and sfy is not finalized in GNDS

neutrons	protons	deuterons	tritons
helium3s	gammas	photoat	standards
electrons	decay	atomic_relax	thermal_scatt
nfy	sfy	alphas	

- FUDGE handles all properly formatted ENDF-6 formatted files
  - In ENDF/B-VII.1, VIII.0
  - Except for new data format for fission in ENDF/B-VIII.0
- **Processing** of the following ENDF sub-libraries

neutrons	protons	deuterons	tritons
gammas	helium3s	photoat	alphas
	TO DO LIST • Therm • URR	WS S	



# **GIDI & MCGIDI: General Interaction Data Interface**

- GIDI version 3
  - C++ API to read GNDS files for transport codes
  - Can get data at any level in GNDS structure
  - Multi-group collapsing
    - For vectors and matrices
    - Transport correction
  - Calculates multi-group energy deposition
  - Complete for neutrons, photons and charged particles

- MCGIDI version 3: Monte Carlo GIDI
  - C++ API to store and sample for Monte Carlo transport codes
  - Uses GIDI to read data, then puts it into better form for optimal MC sampling
  - Handles point-wise cross sections and pdf/cdf distributions
  - Supports moving objects to GPUs
  - Will sample a reaction for a protare and outgoing distribution
- Currently working on:
  - point-wise energy deposition
  - multi-group and fixed-grid support for cross sections, deposition energy, etc.
  - photo-atomic
- **Open Source:** will be released *soon* under BSD license





# **GIDI & MCGIDI: General Interaction Data Interface**

- GIDI version 3
  - C++ API to read GNDS files for transport codes
  - Can get data at any level in GNDS structure
  - Multi-group collapsing
    - For vectors and matrices
    - Transport correction
  - Calculates multi-g TO DO LIST (partial)
    deposition
    - Thermal scattering lawsURR probability tables
  - Complete for neu charged particles

- MCGIDI version 3: Monte Carlo GIDI
  - C++ API to store and sample for Monte Carlo transport codes
  - Uses GIDI to read data, then puts it into better form for optimal MC sampling
  - Handles point-wise cross sections and pdf/cdf distributions
  - Supports moving objects to GPUs
    - a reaction for a protare and outgoing
- Currently working on:
  - point-wise energy deposition
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## **GNDS** is in production now



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# **Testing ENDF/B libraries in GNDS format**

- Two ENDF libraries were translated and processed with FUDGE into GNDS format
  - ENDF/B-VII.1
  - ENDF/B-VIII.0

Code	Code Type	Run mode	Data Format/API	Benchmark tests	Cross- sections
Mercury	Monte Carlo	Batch	GNDS/ GIDI/ MCGIDI	Criticality: 123 fast assemblies Reaction ratios: 3 assemblies	Continuous Energy
Ardra	Deterministic Sn	Interactive	GNDS/ GIDI	Criticality:79 assemblies	Multigroup: 230 groups

 Results were compared to MCNP6 - ENDF/B-VII.1 and VIII.0 results (2017)



#### Bare assemblies: Godiva, Jezebel, Jezebel240,...





# **Adding Ardra results**





## Conclusion

- Processing with FUDGE is significantly faster compared to previous tools
- LLNL implemented the GNDS format for evaluated and processed nuclear data
  - FUDGE toolkit
  - GIDI/MCGIDI APIs now in ARDRA and Mercury transport codes
- Tested on ENDF/B-VIII.0 and VII.1 libraries in ENDF-6 format
  - Translation and processing
  - Verification and Validation using LLNL V&V test suite
    - Fast criticality benchmarks (123 Mercury cases, 79 Ardra cases)
    - Reaction ratios (3 Mercury cases)
    - Pulsed spheres coming soon
- Comparison with MCNP6 results published in ENDF/B-VIII.0 release paper



## **Future work**

- Complete GNDS specifications
  - WPEC meeting in Paris, May 2018
- FUDGE Processing
  - Neutron thermal scattering laws
  - Unresolved resonance probability tables
  - Multi-band (Sn)
  - GNDS to ACE, NDI, etc.
- GIDI / MCGIDI
  - Neutron thermal scattering laws
  - Unresolved resonance probability tables
  - Longer term: investigate On-the-fly heating and multi-grouping by GIDI (GPUs)
- CODES: ARDRA & Mercury
  - Multi-band
- Kiwi -> FUDGE Creating realizations for Uncertainty Quantification



# **Useful links**

- GNDS
  - https://www.oecd-nea.org/science/wpec/sg38/
- FUDGE
  - http://www.nndc.bnl.gov/endf/codes/FUDGE/index.html
- GIDI/MCGIDI
  - Coming soon
- ENDF/B-VIII.0
  - ENDF-6: http://www.nndc.bnl.gov/endf/b8.0/download.html
  - GNDS: http://www.nndc.bnl.gov/endf/b8.0/gndsfiles.html

